

ATTACK ZONE

UNBLOCKED!

BLOCKED!

KNOCKED OUT!

ATTACK!

KNOCKED OUT!

KO

USED
PILE

FIELD ZONE

PAY
FIELDING
COST

START OF TURN:
UNUSED ENERGY

AT ANY TIME:
SPENT ENERGY

END OF MAIN STEP:
UNFIELDED CHARACTERS

END OF TURN:
UNUSED ACTIONS

MARVEL
UNCANNY
X-MEN
DCEMASTERS

RESERVE POOL
ROLL DICE HERE

MOVE DICE
AT START OF
ROLL PHASE

PREP
AREA

DRAW 4
DICE AT
START OF
ROLL PHASE

MOVE ALL
DICE WHEN BAG
IS EMPTY